

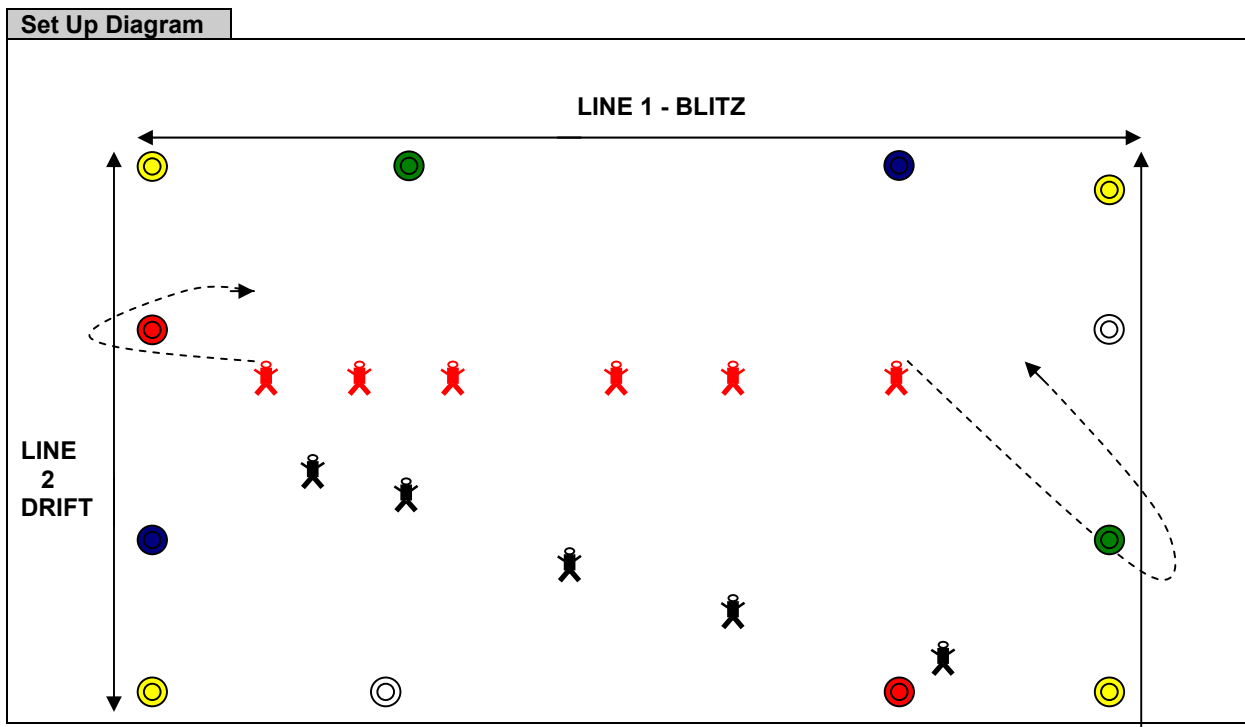


Drill No.	Drift/Cover or Blitz Touch	Date	June 2006
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Objective	Spatial awareness, Communication, Decision making, Attacking differing defensive systems.
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Equipment		Drill Requirements	
Balls	1	Area	30x30 grid
Cones	12	Players	All
Shield	N/A	Time	
Bags	N/A		
Suits	N/A		
Bibs	N/A		

Drill Description
<ul style="list-style-type: none"> • Within a game of touch coach can at any breakdown. Call blitz, drift or cover and defender must run and touch the appropriate line. • Can also give players numbers to make more attackers versus fewer defenders (especially relevant for cover defence). • Attackers must face the other way and attack when the ball is rolled from behind them. Closest attacker picks up. This ensures the coach can vary each players role and make the defenders react. • Coach can then develop game by giving a visual clue to the defenders thus making the attackers react to an unknown type of defence.



Key Coaching Points	Relevance to the game
<ul style="list-style-type: none"> • Look-Think-Do Process • Visual Acuity-Looking for space • Spatial awareness • Highlighting defensive systems and attacking them appropriately. • Decision making-How to attack the space • Skills needed to attack space 	<p>This game is excellent for visual acuity and attacking differing defensive alignments. Spaces are created by the leaving defenders, which the attackers have to identify, decide on the appropriate action, and attack it. This game promotes identifying and attacking space, communication and handling.</p>